

v2d template

aua036.v2d:

```
vex=aua036.corr.vex
```

```
tweakIntTime = TRUE  
antennas = H0,KE,YG,HT,WW,WA  
threadsFile=threads      # overrides the name of the threads file to use  
singleScan=True
```

```
SETUP default
```

```
{  
  tInt = 1          # [sec] integration time  
  nChan=64  
}
```

```
ANTENNA H0
```

```
{  
  filelist = ho.filelist  
  clockOffset = -10.515  
  clockRate = 4.1344e-07  
  clockEpoch = 2018y026d19h45m00s  
  toneSelection=all  
}
```

```
ANTENNA KE
```

```
{  
  filelist = ke.filelist  
  clockOffset = -12.9715  
  clockRate = 2.0672e-07  
  clockEpoch = 2018y026d19h45m00s  
  toneSelection=all  
}
```

```
ANTENNA WW
```

```
{  
  filelist = ww.filelist  
  clockOffset = 12.290  
  clockRate = -1.6796e-07  
  clockEpoch = 2018y026d19h45m00s  
  toneSelection=all  
}
```

```
ANTENNA WA
```

```
{  
  filelist = wa.filelist  
  clockOffset = 14.212  
  clockRate = -3.0864e-07  
  clockEpoch = 2018y026d23h40m00s  
  toneSelection=all  
}
```